

ELITE ENCOUNTERS

VIDEO UPDATE 17TH AUGUST 2015

CONTENTS

- Progress Report
- Updated Vehicle Encounter rules
- Ship Stat Cards & Graphics
- Feedback and questions
- 24 Hour Charity Stream (Yet again)
- Next Update

PROGRESS REPORT

- Writing:
 - Moving forward with the narrative rules. This is taking time because the concept of vehicle cards is being implemented at the same time
 - Research into the empty hull mass of non-spacecraft
- Drawing
 - Most spacecraft vehicle cards now drawn
 - Template for vehicle cards in final draft state

VEHICLE ENCOUNTER RULES

- Expanded alongside development and expansion of the vehicle cards and associated rules.
- Caught up with the stuff that was lost last week.
- Now trying to work out how Size and Vehicle Type affect each other in play.

SHIP STAT CARDS AND GRAPHICS

- Ships done – waiting for the Imperial Eagle and the Cobra IV. Next Beta?
- Working on mass and related stats for other vehicles.
- The written vehicle rules and the cards are expanding alongside each other.

SHIP STAT CARDS AND GRAPHICS

<p>HAULER LAKON SPACEWAYS</p>	<p>PYTHON FAULCON DELACY</p>	<p>COBRA MK III FAULCON DELACY</p>	<p>TYPE-9 HEAVY  6 LAKON SPACEWAYS FREIGHTER</p>																																																																		
																																																																					
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FEEDBACK AND QUESTIONS

- None.

24-HOUR CHARITY STREAM

- 12th to 13th September midday to midday UK time
- Stuff I'll be doing:
 - Raising awareness of Marie Curie and their work
 - Playing Elite Dangerous and other games
 - RPG sessions and work
 - Guest stars
 - Giveaways from Fantastic Books, Frontier Devs and many more
 - Community shenanigans!
- <http://twitch.tv/selezen>
- See the daftworks.co.uk website main page for details

NEXT UPDATE

- Monday 24th August 8pm UK time
- Update will be at the start of the regular Stream
- Submit your comments, questions and/or feedback by Monday 6pm for inclusion in the broadcast.

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THANKS FOR WATCHING!

**ELITE
ENCOUNTERS**